

# VANESSA ROSA

VISUAL ARTIST · FILMMAKER · EDUCATOR · PUBLISHER

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Brazilian-born multidisciplinary artist working across ceramics, muralism, animation, and artificial intelligence, and the creator of the *Little Martians* project. Her work was included in *Augmented Intelligence* at Christie's, New York (2025), the first major auction devoted to art made with artificial intelligence, and she was a Featured Artist in the NVIDIA AI Art Gallery from 2023 to 2025. Her research paper was peer-selected for the Creative AI Track at NeurIPS 2025, the leading international machine-learning conference. Her short films have received more than fifteen awards and screened at over fifty international film festivals across more than twenty countries, including Best Female Director at the Cannes World Film Festival. She teaches each winter at Mars College, an experimental college for art and technology in California, and is co-founder and Art Director of Viajante do Tempo, an independent publishing house with more than 100 ISBNs. She has lectured and taught at NVIDIA GTC, Pioneer Works, Gray Area, the University of Lisbon, Penn State University, and the School of Machines, Making & Make-Believe in Berlin.

## EDUCATION

- 2018 **M.A., Design, Art & Technology** — Universidade Anhembi Morumbi, São Paulo, Brazil. Advisor: Prof. Gilberto Prado.
- 2012 **B.A., Art History** — Universidade do Estado do Rio de Janeiro (UERJ), Rio de Janeiro, Brazil.
- 2010–11 **Philosophy & Visual Arts** — Université Paris 8, Saint-Denis, France (international exchange program).

## SELECTED EXHIBITIONS & INSTITUTIONAL RECOGNITION

- 2026–27 **Arte Generativa** — Fundação Itaú, São Paulo, Brazil. Invited artist; exhibition opens December 2, 2026. (*Forthcoming*)
- 2026 **Machine Consciousness Conference (MC0001)** — Lighthouse, Berkeley, California. *Little Martians Oracle*, ceramic sculpture installation, gifted to the Center for the Interdisciplinary Study of Machine Consciousness.
- 2026 **Bombay Beach Biennale** — *Saturn's Theater of Minds*, three-channel projection-mapped installation. Bombay Beach, California.
- 2026 **FILE** — **Electronic Language International Festival** — São Paulo, Brazil.
- 2025 **Augmented Intelligence, Christie's** — Rockefeller Center, New York. The first auction at a major house dedicated to AI art; *Little Martians & Abraham* exhibited and sold as a physical sculpture with accompanying digital work.
- 2025 **NeurIPS 2025** — **Creative AI Track** — *Little Martians: From Desert Clay to Generative Agents*, peer-selected paper and work (with Gene Kogan). Conference on Neural Information Processing Systems.
- 2025 **CVPR AI Art Gallery** — *Little Martians: Historian of Consciousness*, curated by Luba Elliott. IEEE/CVF Conference on Computer Vision and Pattern Recognition.
- 2025 **TokenNation Brasil** — Fundação Bienal de São Paulo, São Paulo, Brazil.
- 2025 **Paintbox World Tour** — Digital Art Mile, Basel, Switzerland.
- 2023–25 **Featured Artist, NVIDIA AI Art Gallery** — one of four featured artists, March 2023 – March 2025.
- 2024 **Little Martians at Saturn** — Bombay Beach Biennale, California. *Solo exhibition*.
- 2024 **NFT.Brasil** — Fundação Bienal de São Paulo, São Paulo, Brazil.
- 2024 **Foresight Institute Vision Weekend** — Bückeburg Castle, Germany.
- 2024 **Foundation, Foundation** — Bombay Beach, California.
- 2023 **Little Martians pop-up** — Re.gen.cy, New York City. *Solo exhibition*.
- 2023 **Glitch Art Residency** — Château du Fey, Joigny, France.
- 2023 **Deforum** — Bright Moments Gallery, Los Angeles, California.
- 2022–23 **NYC Resistor Interactive Art Show** — New York City.
- 2022 **Simulated Worlds** — Gray Area Foundation for the Arts, San Francisco, California.
- 2018 **Ethnocomputing Experiments** — Pioneer Works, Brooklyn, New York.
- 2017 **Dialogues** — Le Centre, Cotonou, Benin. Two-person exhibition with Beninese artist Gérard Quenum, produced during a one-month residency.
- 2017 **Imaginary Tiles** — B[x] Space, Bushwick, New York. *Solo exhibition*.
- 2017 **Context Art Fair** — Haas Art Advisory, New York; and *Terra Nova*, Haas Art Advisory Gallery, New York.
- 2016 **MURO International Art Festival** — invited muralist, Lisbon, Portugal.
- 2016 **STROKE Art Fair** — invited artist, live painting and exhibition with A7MA Gallery, Munich, Germany.
- 2013 **The Circle Show** — Urban Spree Gallery, Berlin, Germany.
- 2012 **63° Salão de Abril** — Galeria Antônio Bandeira, Fortaleza, Brazil. National art prize exhibition.
- 2012 **Olhares para o Céu** — Centro Cultural dos Correios, Rio de Janeiro, Brazil.

## FILM — AWARDS

Four short films, animated from the artist's own hand-built ceramic sculptures using 3D animation and generative AI. More than 15 awards and 50 official selections across more than 20 countries.

*Little Martians: Dear Human, My Muse* (2024)

- 2024 **Best Female Director, Super Short Film** — Cannes World Film Festival, Cannes, France.
- 2024 **Global South Special Award** — Korea International AI Film Festival, Seoul, South Korea.
- 2024 **Best Art Direction & Best Original Song** — International Avant-Garde Film Awards, New York City.
- 2024 **Best Sci-Fi / Fantasy Short Film Made with AI** — The Galactic Imaginarium Film Festival, Timișoara, Romania.
- 2024 **Best Original Soundtrack** — CineTech Future Fest, Opole, Poland.

- 2024 **Best AI Film** — Monza Film Fest, Monza, Italy.
- 2024 **Best Original Idea** — Reale Film Festival, Milan, Italy.
- 2024 **Best Film** — Night of Shorts and Night of Drama Shorts, Milan, Italy.
- 2024 **Best VFX** — Absurd Film Festival, Milan, Italy.
- 2024 **Honorable Mention, Best Animation** — Red Movie Awards, Reims, France.
- 2025 **Short Animation Film Award** — Moondance International Film Festival, Boulder, Colorado.
- 2024–25 Finalist: Cannes World Film Festival (Best AI Film); Reel Intelligence, Sydney; Qld XR Festival, Brisbane; ORION IFF, Berlin; AA29 Video Project, Caserta. Semi-finalist: Austin AI Film Festival; Neu Wave AI Film Festival, Los Angeles. Nominee: AI Film Awards; YETI FilmFest, Reykjavík; Meta Morph AI Film Award.

#### Verdelis & Mycos (2025)

- 2025 **Best Musical** — AI International Film Festival.
- 2026 **Best Experimental Film Made with AI** — Experimenta Brasil, Campos dos Goytacazes, Brazil.
- 2025 **Best AI Film** — Bangkok Movie Awards, Bangkok, Thailand.
- 2025 **Animated Film Award** — Dubai City Film Festival, United Arab Emirates.
- 2025 Finalist: Bali International AI Film Festival. Semi-finalist: Tianjin International Academic Film Festival, China. Quarter-finalist: Hollywood AI Short Film Awards. Honorable Mention: AI Film Awards, Vertical Edition.

#### Little Martians & Abraham (2025)

- 2025 Finalist, Neu Wave AI Film Festival, Los Angeles. Semi-finalist, AI Film Fest Serbia, Belgrade. Official selection: Experimenta Brasil; The Seattle AI Film Festival; BAIFF, Venice.

#### CONFERENCE PRESENTATIONS, LECTURES & TEACHING

- 2023 **Featured Session Presenter, NVIDIA GTC** — *Custom World Building with AI Avatars: The Little Martians Sci-Fi Project*. Session delivered at NVIDIA's flagship international conference; archived on NVIDIA On-Demand.
- 2024 **Panelist, NVIDIA GTC** — *Artists Exploring Creativity and Language with Generative AI*.
- 2020– **Teaching Artist, Mars College** — Bombay Beach, California. Teaches each winter term at this off-grid experimental college for art, AI, and creative technology; leads studio classes bridging ceramics and painting with generative AI tools, and coordinates collaborative mural projects. Profiled in *The Guardian* (2026).
- 2024 **Guest Instructor, School of Machines, Making & Make-Believe** — Berlin, Germany. *Interactive Berlin*, four-week summer intensive; sessions on creative AI, sculpture, and worldbuilding.
- 2017, 2022 **Workshop Instructor, Pioneer Works** — Brooklyn, New York. *Laser-Cut Stencils* (2017) and *From Analog to AI* (2022).
- 2022 **Workshop leader, Gray Area** — *Simulated Worlds: Participatory World-Building with AI*, San Francisco.
- 2024 **Workshop Instructor, Avaissance** — Avalanche Foundation. AI filmmaking workshop for an international artist-residency initiative.
- 2019 **Teaching Artist, Red Hook Art Project** — Brooklyn, New York. Workshop series for a nonprofit providing free arts education to underserved youth.
- 2016, 2017 **Invited Lecturer, University of Lisbon, Faculty of Architecture** — Lisbon, Portugal. DCG Lecture series: *Arte, imagens algorítmicas e diversidade cultural* (2017) and *Proposições artísticas para a Zona Portuária do Rio de Janeiro* (2016).
- 2017 **Invited Lecturer, Pennsylvania State University** — *Art, Parametric Design and Public Spaces*, with Verônica Natividade; hosted by Prof. José Pinto Duarte.
- 2017 **Art talks in public high schools** — Annapolis, Maryland, organized by UrbanWalls Brazil.
- 2017, 2026 **Fellow and instructor, ITP Camp, New York University** — Tisch School of the Arts.
- 2023– **Workshop Instructor, Eden.art** — workshops on AI art tools and creative workflows.
- 2012– **Independent workshops** — laser-cut stencils, spray painting, and book illustration, taught in Brazil, Europe, and the United States.

#### RESIDENCIES & FELLOWSHIPS

- 2021 **Sculpture Space NYC** — Long Island City, New York.
- 2018 **Artist in Residence, Pioneer Works** — Brooklyn, New York. Technology residency at a leading American center for art and innovation.
- 2018 **Amazon residency, Huni Kuin community** — Acre, Brazil. One month living and collaborating with Huni Kuin artists and elders (*Same Putumi* project); resulting work co-exhibited at a São Paulo museum.
- 2018 **DINACON — Digital Naturalism Conference** — Koh Lon, Thailand.
- 2017 **Le Centre** — Cotonou, Benin. One-month international residency.
- 2017 **ITP Camp Fellowship, New York University** — New York.
- 2017 **AnnexB** — Bushwick, New York.
- 2014 **MACAO** — Milan, Italy; and Transnational Dialogues cultural caravan.

#### PRESS & MEDIA

Featured in *Vox Media* (*AI Art, Explained* and *What AI Means for Human Artists*); *Euronews* (coverage of the Christie's AI art auction, 2025); *Forbes Brasil* (2025); *Época Negócios/Globo* (2025); *Veja* (2025, two features); and the NVIDIA corporate blog (*Artist Fires Up NVIDIA Omniverse to Glaze Animated Ceramics*). Published as an author in *Correio Braziliense* (op-ed, *Quem tem medo da Inteligência Artificial?*, 2024) and in NVIDIA's *OpenUSD All Stars* e-book, released at SIGGRAPH 2023. Interviewed by the *Culture & Code* podcast (2025), *Silicon Economics* podcast (2026), *Rádio Escafandro* (2025), the AI Artist Festival (China, 2024), the International Avant-Garde Film Awards (2024), and the School of Machines, Making & Make-Believe (2024). Featured subject in the documentary *Street Heroines* by Alexandra Henry (2015–2018).

## PUBLISHING

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- 2010-     **Co-founder & Art Director, Viajante do Tempo Editora** — independent publishing house, Brazil. More than 100 ISBNs. Responsible for book design, covers, and illustration direction. Has represented the company at the Frankfurt Book Fair (2013, 2017), Bologna Children's Book Fair (2014), and Salon du Livre de Paris (2015).
- **Author & illustrator** of illustrated titles including *Kweku's Secret*, *Verdelis' Letter: A Message from Mars Future*, and the KIRIKU series. Book launch covered by *Veja* at the Rio Book Biennial, 2025.

## PUBLIC ART & COMMUNITY LEADERSHIP

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- 2017     **Pioneer Works perimeter mural** — Red Hook, Brooklyn. A 250 m<sup>2</sup> painting surrounding the Pioneer Works Center for Art and Innovation.
- 2012     **Coordinator, Arte, Rua & Pluralidade** — 500 m<sup>2</sup> mural directing 14 artists for the Roberto Marinho Foundation, Rio de Janeiro.
- 2011     **Coordinator, Rede Nami mural** — 80 m<sup>2</sup> mural with 8 women artists for the International Day for the Elimination of Violence against Women, Morro da Conceição, Rio de Janeiro.
- 2016     **Project Coordinator, The Sankofa Project** — Rio de Janeiro.
- 2014-15   **Member, Imaginary Zone community studio** — with community leader Maurício Hora at the Casa Amarela Art Center, Rio de Janeiro. A low-income community initiative for the democratization of art.
- 2011-     **Public murals** — commissioned and festival murals in Brazil, the United States, Portugal, Chile, France, Germany, and Benin, including GAU / Lisbon Municipality (2015), Santiago, Chile (2014), and Concepción, Chile (2013).

## PROFESSIONAL AFFILIATIONS & LANGUAGES

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- 2020-     **Core Member, Mars College** — Bombay Beach, California.
- 2023-     **Lead Artist, Eden.art** — creative AI platform and artist community.
- 2023-     **Principal, Human Imaginarium LLC** — United States.
- 2026-     **Founding Ambassador, Good Standing.**
- Languages:** Portuguese (native) · English (fluent) · Spanish · French.

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*Letters of recommendation and supporting documentation available upon request.*